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current guidance, independent of language or notation, on how to capture an architecture in a commonly understandable form. Drawing on their extensive experience, the authors first help you decide what information to document, and then, with guidelines and examples (in various notations, including UML), show you ... Documenting Software Architectures: Views and Beyond, 2nd ... Documenting an architecture is a matter of documenting the relevant views and then adding documentation that applies to more than one view. Figure P.1. A documentation package for a software architecture is composed of one or more view documents and documentation that explains how the views relate to one another,

introduces the package to its readers, and guides them through it. P.4. Views | Software

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Drawing on their extensive

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2nd The four views of the model are logical, development, process and physical view. In addition, selected use cases or scenarios are used to illustrate the architecture serving as the 'plus one' view. Hence, the model contains 4+1 views: Logical view: The logical view is concerned with the functionality that the system provides to end-users. 4+1 architectural view model -

Wikipedia We view documenting software architecture primarily as document-ing the relevant views, and then augmenting this information with relevant trans-views information. The heart of the book will be an introduction to the two dozen or so most rel-evant architectural views (grouped into major families) along with practical

guidance Software Architecture

Documentation in Practice

... Chapters 9 and 10 are wrap-ups of what has been discussed in the preceeding chapters. Chapter 11 is about "other views" which is somewhat hilarious because this book isn't about architectural views, however, chapter 11 will point you to other books or literature that do cover architectural views (i.e. the reason you bought this book titled "Documenting Software Architectures: views and beyond"). Documenting Software Architectures: Views and Beyond ... The 4+1 Architectural view model was created by Philippe Kruchten and published, back in 1995, in his paper titled "Architectural Blueprints—The "4+1" View Model of Software

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Architecture“. This way of visualising a software application architecture is based on 5 views/perspectives of the application, telling us what diagrams can be used to document each of those views. Documenting Software Architecture -

@hgraca We hold that documenting software architecture is primarily about documenting the relevant views, and then augmenting this information with relevant information that applies across views. The heart of the book is an introduction to the most relevant architectural views, grouped into three major families (which we call viewtypes) along with practical guidance about how to write them down. Documenting Software Architectures: Views and Beyond

This book describes what software architecture is and shows how to document it in multiple views, using UML and other notations. It also explains how to complement the architecture views with behavior, software interface, and rationale documentation. Accompanying the book is a wiki that contains an example of software architecture documentation. Software architecture - Wikipedia Prologue: Software Architectures and Documentation 15 The Role of Architecture 15 Uses of architecture documentation 16 Seven Rules for Sound Documentation 24 Views 31 Viewtypes and Styles 35 Viewtypes 35 Styles 36 Summary: Viewtypes, Styles, and Views 38 Glossary 41 Summary checklist 42 For Further

Reading 42 Discussion questions

44 Documenting Software

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